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Def'n Given functions $f, g: \mathbb{N} \rightarrow \mathbb{N}$,
 we say f is $O(g)$ ("on the order of g ")
 if there is n_0 and C s.t.
 for all ~~some~~ $n \geq n_0$, we have $f(n) \leq Cg(n)$

- e.g. if $p(n)$ is a polynomial of the variable n w/ coeffs in $\mathbb{N}$, then p is $O(n^d)$ for large enough d
 ↳ e.g. if $p(n) = 5n^3 + 2n^2 + 3$
 p is $O(n^3)$ since $p(n) \leq 6n^3$ for large enough n ↗
C

Def'n Given a function $T: \mathbb{N} \rightarrow \mathbb{N}$
 let $\text{TIME}(T)$ denote the collection
 of all decision problems (A, P) that
 can be solved in $O(T)$ time (in the
 length of the problem instance)

More precisely: (A, P) belongs to $\text{TIME}(T)$
 if there is a function $t: \mathbb{N} \rightarrow \mathbb{N}$ which is
 $O(T)$ and a TM ~~over~~ on some alphabet
 $B \supseteq A \cup \{Y, N\}$ s.t. for $w \in A^*$ we have.

① if $w \in P$, then on input w M halts
 in $\leq t(|w|)$ steps w/ output Y

② if $w \notin P$, then on input w M
 halts in $\leq t(|w|)$ steps w/ output N

- when should we consider a given problem (A, P) to be tractable?
(i.e. efficiently decidable?)
- turns out: there is a ~~clear~~ major dividing line between problems that can be solved in polynomial time, and those that cannot

Def'n A decision problem (A, P) is in the class P (if it is $\text{TIME}(n^d)$) for some $d \geq 0$
... i.e. if it can be decided in "polynomial time"

Ex's ① ELEMENTARY ALGEBRA is not in P

In fact: it is in $\text{TIME}(2^{2^n})$ for some $c > 0$ but not in $\text{TIME}(2^{dn})$ for any $d > c$

... i.e. it can only be solved in general in super ~~polynomial~~ exponential time

② SATISFIABILITY may or may not be in P , as best we know...
... but probably not!

Why? brings us to:

The class NP

- there is a class of problems that seem to be intractable (i.e. not in P) but no one has been able to prove this.

— the NP problems

- intuitively, a decision problem (A, P) is in NP if, given a word $w \in A^*$ and a supposed "proof" or "guess" that $w \in P$, or "witness"

we can check in polynomial time whether this guess works or not.

- e.g. SATISFIABILITY is in NP since:

- if $\varphi(p_1, \dots, p_n)$ is a prop'ed formula w/ vars among $p_1, \dots, p_n$
(e.g. $(p_1 \wedge \neg p_2) \vee (\neg p_1 \wedge p_2)$)

- and ν is a truth assignment for these variables (our "guess")

(e.g. $\nu(p_1) = 0$
 $\nu(p_2) = 1$)

- we can efficiently check (i.e. in poly time) whether $\nu \models \varphi$ (in this case: Yes)

→ this is different than checking if ℓ is satisfiable from scratch, which in principle involves checking all 2^n possible truth assignments to see if any work.

→ here we need only check that the given assignment works.

— Also: TRAVELING SALESMAN is NP: given a tour of the cities we can quickly check (adding the pairwise distances) if this tour has total distance $\leq B$.
 → different than checking if there is such a tour from scratch, which in principle would involve checking all possible tours (factorial many in the # of cities).

— more precisely, have following def'n:

Def'n: A decision problem (A, P) is in NP if there is a TM M on an alphabet $\Sigma \supseteq A \cup \{Y, N\}$ and a polynomial $p(n)$ s.t. for any word $w \in A^*$ we have:

→ over

we $\in P$ iff there is $v \in B^*$ s.t.
 $|v| \leq p(|w|)$ and on input $w \# v$
M stops w/ output Y after at
most $p(n)$ steps.

↖
can
check
given
w
correct
in poly
time

↳ using this def'n we could
(if we liked) formalize the
sketched arguments above to
show SAT and TRAVSAL
are in NP .

- observe: we clearly have $P \subseteq NP$:
if we can already determine
in poly time if ~~word~~ a given
word $w \in A^*$ belongs to P , then
we don't need the help of any
"given" v to ~~return~~ return
 Y/N in poly time.

- following is one of the most
famous open problems in math.

Problem. is $P = NP$?

- widely answered answer is no,
i.e. problems like SAT for which
there is no apparent poly time
algorithm. actually have no such
algorithm

NP-complete problems

- can be shown: Certain NP problems are "as hard as possible" among all NP problems
- there are the "NP-complete" probs
- in some sense, solving an NP-complete problem allows you to solve every other NP problem
- to formalize this, need concept of a reduction.

Def'n Sp's (A, P) and (B, Q) are decision problems.

A function $F: A^* \rightarrow B^*$ is called a reduction of P to Q if for every $w \in A^*$ we have:

$$w \in P \iff F(w) \in Q$$

- idea of a reduction is: if we have a decision algorithm M for Q then, using F , can get a decision algorithm M' for P
 $\hookrightarrow M'$ is: given $w \in A^*$, compute $F(w)$, apply M to check if $F(w) \in Q$ (true iff $w \in P$)

- For a reduction f to be useful, need the time it takes to compute $f(w)$ to be on some order of time it takes M to determine if $f(w) \in Q$

Def'n Sps A, B are finite alphabets, a function $f: A^* \rightarrow B^*$ is polynomial time computable if there is a TM M on a finite $C \supseteq A \cup B$ and a polynomial p s.t. for every word $w \in A^*$, M terminates on input w in at most $p(|w|)$ many steps w/ output $f(w)$

" f can be computed (by a TM) in polynomial time on the length of the input"

Def'n A decision problem (P, Q) is NP-complete if it is NP and for any NP problem (A, P) there is a polynomial time computable $f: A^* \rightarrow B^*$ from P to Q .
i.e. $w \in P \iff f(w) \in Q$

- NP-complete are "universal" or "as hard as possible" among NP problems

unlikely!

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- to show $P = NP$, is sufficient to show that a single NP -complete problem (B, Q) is in P

assuming such a prob exists!
(more in a moment)

- then: since any other NP -problem (A, P) can be reduced to (B, Q) (in poly time) and we can solve Q in poly time, we can solve P in poly time, giving $NP = P$.

- and it turns out: there are NP -complete problems!

Theorem SATISFIABILITY is NP -complete.

(It can also be shown TRAVSAL is NP -complete; and there are many other natural problems which are NP -complete)

PF (Rough sketch): - Spr (A, P) is in NP

- need to find a poly time reduction f of P to SAT
- let M be TM associated to (A, P)

(M checks in poly time, given $w \in A^*$ and a "guess" v whether v shows $w \in P$)

- We find a poly time reduction $F: A^* \rightarrow B^*$ of P to SAT

ie. $w \in P \iff F(w)$ is satisfiable
a prop'le formula

long
we
use
to
write
prop'le
formula

- the idea: $F(w)$ will be a prop'le formula into which we have "programmed" M .

- how to find such a formula?

- fix $w = a_1 \dots a_n \in A^*$

- introduce prop'le variables

$R_{i,k}$
 $H_{i,j}$
 $T_{i,j,l}$

- intended meanings are

$R_{i,k}$ true iff at time i , M in state Q_k

$H_{i,j}$ true iff at time i , M 's head over j th square

$T_{i,j,l}$ true iff at time i , tape contains l th symbol in square j

- Since M only needs $p(n)$ many steps to complete its computation on w by assumption, need only have such variables for $i \leq p(n)$ and $-p(n) \leq j \leq p(n)$
- we can program M 's table into prop'd clauses
- e.g. if $(Q_k, \sigma_e, \sigma_{e'}, +1, Q_{k'})$ is in the table, can write, for all $i \leq p(n)$ clauses

$$(R_{i,k} \wedge H_{i,j} \wedge T_{i,j,e} \Rightarrow R_{i+1,k'} \wedge H_{i+1,j+1} \wedge T_{i+1,j,e'})$$
- intuitively asserts: if at time i M is in state Q_k , head is over square j and σ_e is written, then at time $i+1$, square j contains $\sigma_{e'}$, head is at square $j+1$
- there are details to fill in and more clauses we need to write to make everything work but at the end if we take the conjunction of all these clauses, we get a formula that is satisfiable (by a truth assignment corresponding to a computation

of M on input $w * v$)
(If $w \in P$ (as checked by
inputting $w * v$ in M)

- Since this formula, call it $A(w)$,
can "clearly" be constructed in
poly time ($|w|$) we have
the desired reduction ✓